

# **2012 UK Elite Soccer / NPSC Spring Festival**

## **Rules and Regulations**

### **1. General:**

- a. Teams will register at least 1 month before Tournament.
- b. Teams will sign in on Saturday at least 1 hour before first game.
- c. Players must be instructed to compete in the spirit of the game and according to the laws of the game.
- d. Each team will play 3 games in the tournament
- e. The tournament committee, Nether Providence Soccer Club (NPSC), and UK Elite will not be responsible for any expenses incurred by any team, club, or individual if the tournament is canceled in whole or in part.
- f. The Tournament Committee's interpretation of these rules shall be final and binding. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament.
- g. All teams are responsible for their own insurance. In the case of injury during travel or while participating in the tournament, NPSC, UK Elite and Tournament committee will not be liable.

### **2. Registration and Eligibility**

- a. At Check-in, the Game Day Roster must be submitted containing no more than fourteen (14) players who will be deemed eligible to play for the team on that date, including rostered players and guests(maximum of 3 allowed).
- b. Players can only represent one team during the duration of the tournament.

### **3. Player's Equipment and Field Regulations**

- a. A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry).
- b. Shin guards are mandatory.
- c. Knee braces, if worn, must be covered completely.
- d. No rigid casts are allowed. Game Referee has final authority whether any cast is permissible in that game.
- e. All teams must have two sets of jerseys in contrasting colors.

#### **4. Game Duration & Ball Size**

- a. Games are two (2) halves of twenty (20) minutes each, to the extent that weather and schedule permit.
- b. Size 4 balls shall be used for all games.

#### **5. Division Winners and Wild Card Teams:**

- a. Game points will be awarded as follows: Teams will be awarded three (3) points for a win, one (1) point for a tie and zero (0) points for a loss.
- b. At the end of the group games, the divisional winner shall be the team with the most game points in their division. In the event of a tie within a division, the following criteria shall be used to determine the winner:
  - B1. Head to head competition. (In the event of a tie among three (3) or more teams, this does not apply).
  - B2. Goals differential (maximum of 3 per game).
  - B3. Goals against.
  - B4. Penalty kicks
- c. In the event of a tie among three (3) or more teams, the elimination procedure begins with rule B step 2. If two (2) teams remain tied through rule B step 3 that tie will be broken, based on head to head play, rule B step 1 and if still tied at that point by penalty kicks.
- d. The venue coordinator, acting within the parameters of these rules, will determine the teams to advance into the final rounds.

#### **6. Failure to Show and Forfeits:**

- a. A minimum of six (6) players constitutes a team by FIFA rules. A team representative is required to check in 20 minutes before scheduled kickoff time. In order to check in at least six (6) players from the team must be present at the field. Teams without a minimum of six (6) players present at kickoff time will forfeit the game. The start of the game will not be delayed.
- b. In no case shall a team that forfeits a game be declared a division winner. If an apparent division winner forfeits a game, the team from that division with the next best record shall be named the division winner.
- c. If a referee is forced to terminate a game due to gross misconduct by players, coaches, or spectators, the team that causes the game to be terminated will forfeit the game.

- f. In the case of a forfeit in the group rounds the opposing team will be awarded three (3) points for the win. For tie-breaking purposes, teams winning by forfeits will be awarded 3 bonus points for a shutout.
- e. Failure to produce authorized Player Passes or State approved Roster at the request of the game referee or field marshal by kickoff time is grounds for forfeit.

## **7. Inclement Weather**

- a. All teams and coaches must show up at the scheduled field and time regardless of weather conditions, unless otherwise notified by a tournament Official.
- b. In the case of inclement weather, the Tournament Committee has the authority to change, cancel or reschedule any game and / or its format.
- c. **The determination of the Committee is final.**

## **8. Discipline**

- a. Coaches, players and spectators are required to conduct themselves within the Laws of the Game.
- b. The Referee will make all decisions on assigning yellow and red cards.
- c. All disciplinary measures imposed by the Referee Assignor shall be limited to participation in the Tournament.

## **9. Abusive Behavior:**

While at the fields, any coach, parent, team official, player or spectator threatening violence or verbal abuse to any individual will immediately be ejected from the tournament and the team may be ejected from the tournament.

## **10. Refund policy:**

- a. Full refunds will be given to all teams not accepted into tournament. Refunds will not be issued in the case of a team withdrawing from the tournament after being accepted. There will be no refunds for partial cancellation of the tournament for any reason.
- b. Individual cases will be taken into consideration and will be **determined by Committee and their decision is final.**